

TOTAL CONTROL 4™ BASKETBALL, HOCKEY and SOCCER cartridges



PLAYING HINTS

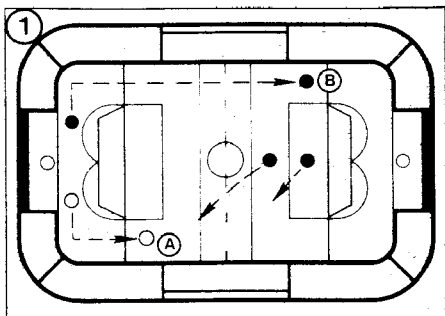


Congratulations on your ownership of **Coleco's Total Control 4™ Hockey, Soccer, and Basketball cartridges**. We're sure you'll soon discover that **Total Control 4™ Hockey, Soccer, and Basketball** are the most advanced sports games on the market!

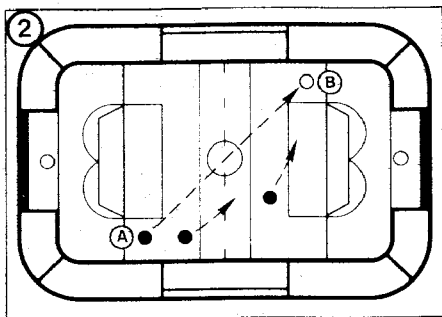
To help you learn the skills and tactics of playing **Total Control 4™**, we have diagrammed some plays that will help you sharpen your timing and control while playing against the computer.

The basic skill which leads to success is **passing**. The forward without the ball/puck must play an active role in the game. In the plays that follow, notice how the **Forward without the ball/puck penetrates the Defense**, takes a long crossing pass, and scores before the Defense can react to him. A basic play is diagrammed for Hockey, Soccer, and Basketball. Try it against the **AUTO-DEFENSE** in **skill level 1** until you have mastered this skill.

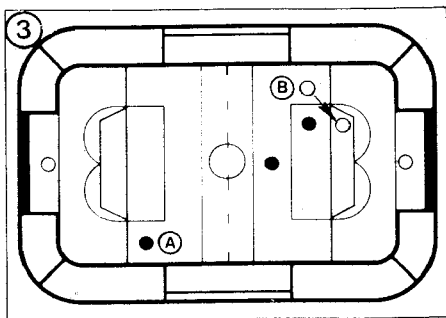
BASIC HOCKEY PASS PLAY



① The **Puck Carrier** moves to (A), the **Forward without the puck** moves to (B). The computer controlled **Defensemen** move toward the **Puck Carrier** at (A).

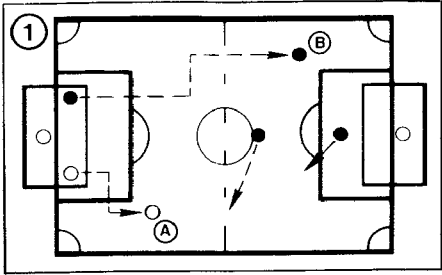


② Before the **Defensive Forward** can check him, the **Puck Carrier** at (A) **passes** to his **teammate** at (B). The **Defensemen** react to the pass and now charge the **new Puck Carrier** at (B).

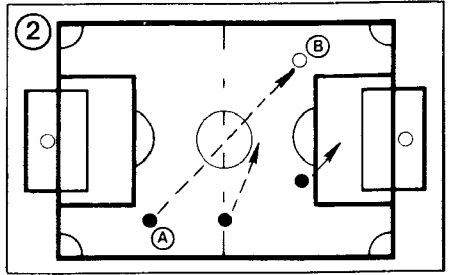


③ Before the **Defensemen** can check him, the **Puck Carrier** at (B) **shoots and scores!**

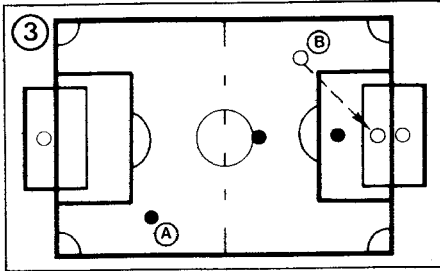
BASIC SOCCER PASS PLAY



① The **Ball Carrier** moves to **(A)**, the **Forward without the ball** moves to **(B)**. The computer controlled **Defensemen** move toward the **Ball Carrier** at **(A)**.

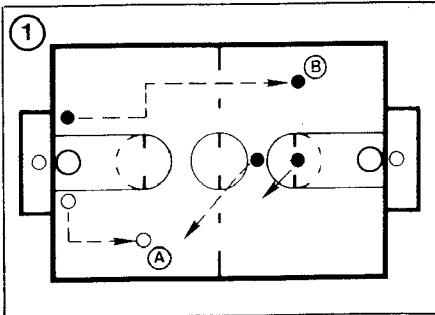


② Before the **Defensive Forward** can tackle the **Ball Carrier**, at **(A)**, he **passes** the ball to his **teammate** at **(B)**. The **Defensemen** react to the pass and now charge the **new Ball Carrier** at **(B)**.

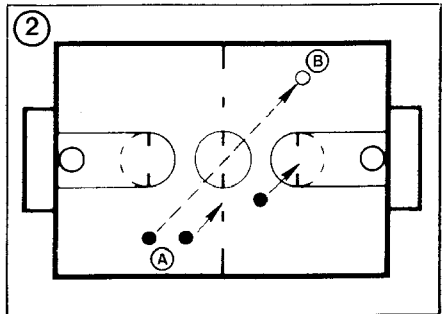


③ Before the **Defensemen** can tackle him, the **Ball Carrier** at **(B)** **shoots and scores!**

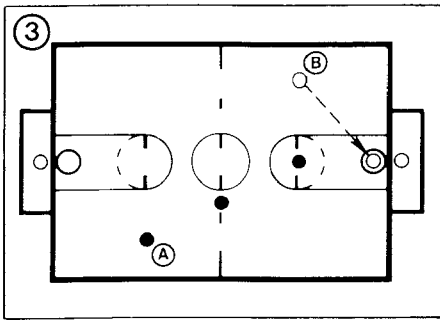
BASIC BASKETBALL PASS PLAY



① The **Ball Carrier** moves to **(A)**, the **Forward without the ball** moves to **(B)**. The computer controlled **Defensemen** move toward the **Ball Carrier** at **(A)**.



② Before the **Defensive Forward** can knock the ball loose, the **Ball Carrier** at **(A)** **passes** to his **teammate** at **(B)**. The **Defensemen** react to the pass and now charge the **new Ball Carrier** at **(B)**.

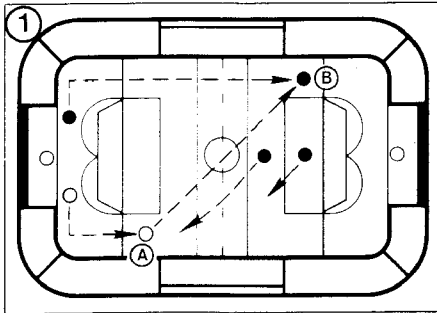


③

Before the **Defensemen** can knock the ball loose, the **Ball Carrier** at (B) **shoots and scores!**

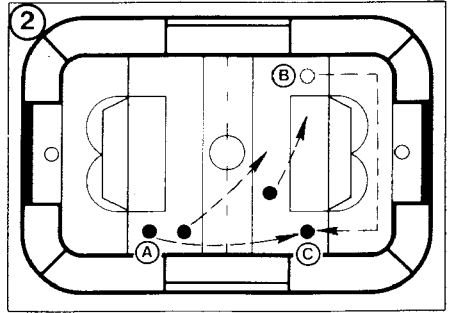
Having mastered the basic pass play, you can experiment with **double pass plays**, using the **Forward without the ball** as a “**blocker**” to enable the **Ball Carrier** to **break free** from a **Defensman**, and utilizing the “**wrap-around**” feature of Hockey, which is diagrammed below.

WRAPAROUND PASS PLAY FOR HOCKEY



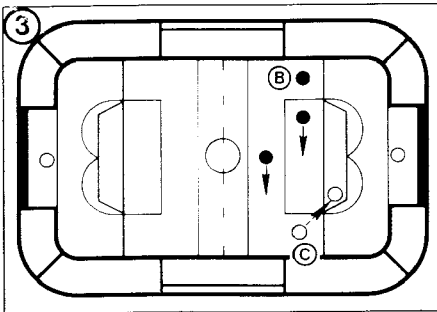
①

The **Puck Carrier** moves to (A), the **Forward without the puck** moves to (B). The computer controlled **Defensemen** move toward the **Puck Carrier** at (A). As soon as he can, the **Puck Carrier** passes to his **teammate** at (B).



②

The **Puck Carrier** at (B) passes the Puck straight ahead, wrapping around the goal, while the **Forward without the puck** rushes from (A) to (C), catching the pass. The **Defensemen** have rushed toward the **Puck Carrier** at (B).



③

The **Puck Carrier** at (C) shoots into the open net and **scores!**

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