

INNOVATOR ELECTRONICS



MONSTER CHASE

THE ELECTRONIC ARCADE GAME TO TEST YOUR SKILL AND NERVE



You are in a deep-sea maze. Your task is to outwit the deadly sea monsters. Every step you take you absorb a power pill giving you the energy to continue and score points.

The more power pills you absorb, the more points you accumulate and your aim is to clear the maze completely.

Beware of the Sea Monsters

The monsters will try to protect their territory and chase you. If you are captured you lose a life. But you are not finished yet! You have three lives and also the chance to turn the tables on the monsters.

How to Fight the Monsters

The monsters will chase you around the maze and try to ambush you. Usually your only hope of survival is to run – and hope they don't catch you! But if you manage to absorb one of the four 'marine energizers' you become super powerful and can chase and destroy the monsters scoring bonus points. Be careful though! When you absorb the 'marine energizers' the monsters will start flashing and a special sound will be heard. This means you can attack them. But when they stop flashing your energizer has run out and things are back to normal. You must run for your life!

Secret Tunnels

There are two secret tunnels in the maze. You can use these to fool the monsters. If you enter the tunnel one side you will come out the other side at the same level. But the fiendish monsters also use these tunnels to ambush you by surprise. The tunnels are indicated by arrows on the screen.

What to Absorb in the Maze

There are many 'power atoms' which give you 10 points and four 'marine energizers' to give you super power. In addition, there are two 'Bonus Stars' which flash on and off. If you absorb one of these when it flashes on you gain a bonus of 2000 points.

The Monster Chase Game

If you are captured by the monsters three times the game is over, but if you manage to clear the maze a new full maze will appear allowing you to continue your greedy rampage. But be careful! There may be more monsters in this maze than the first.

If you accumulate 20,000 points you will be awarded an extra life. So, if you are very skilled this challenging game can go on and on.

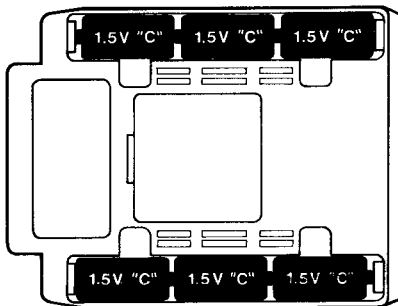
Setting Up

1. Be sure you have six 'C' type dry cells in your Monster Chase, as in the diagram. A 9v/500mA AC adaptor may be connected to the socket on the back of the unit for mains operation.

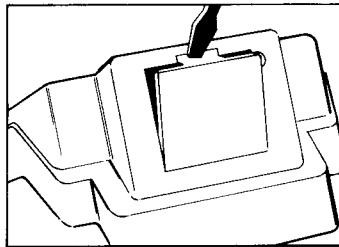
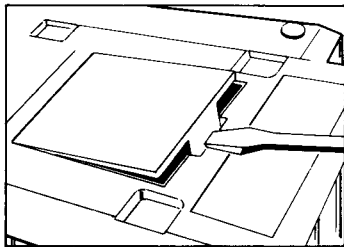
“Caution”:

Be sure the power switch is turned to “OFF” before inserting an AC adaptor or batteries.

When the batteries are weak, the lights will dim or strange sounds will be heard. Do not be alarmed, a new set of batteries will quickly put it back in operating order.



2. Check the light bulbs are working. The inspection panels are indicated on the diagram. If they fail to light up when Monster Chase is switched on, replace them with a 9v 150mA bulb.



Playing Monster Chase

Turn the POWER switch to ON. You will see a demonstration of the game automatically.

Next, press the SELECT button to choose from games 1 to 4.

The game number will appear at the top of your screen.

Press the START button.

Use the multi-directional joystick to guide yourself through the maze and avoid those monsters.

Your Choice of Game Levels

- Game 1:** The monster moves quickly, but so can you. There is only one monster in the first maze but if you manage to get a second maze you will be chased by two monsters, both out to get you!
- Game 2:** You start with one monster chasing you, in the second maze there will be two, and in the third maze an unbelievable third monster joins in. Your survival will become very difficult.
- Game 3:** This is the same as Game 2 except by the time you reach the third maze everything is moving superfast.
- Game 4:** This game is superfast from the beginning. The first maze has two monsters chasing you. If you manage to survive this the next maze will have three monsters, as will every other maze after that.

How to Begin Again if you Lose

If you are captured three times the game is over. To restart just press the START button. To change game levels press the SELECT button until the number of your choice appears on the screen. Then press START.

Illustration of the figures on the screen:



Sea Monster



Represents You



Power Atom



Marine Energizer



Bonus Star (2,000 points).

Proper Care

Your Monster Chase is made of delicate electronic components:

- Use Ever Ready SP11 or R14 batteries.
- Never dismantle the game.
- Be careful not to drop the game.
- Do not press heavily or bang on the buttons.
- Do not let the unit become wet or damp.
- Do not leave the unit in hot places.
- Clean the screen with a clean soft cloth only.
- Always remove the batteries when not using the game for extended periods of time.

Innovator Electronic Games, Sole distributor worldwide:
Leisure Zone Ltd (U.K.).

Should you require advice beyond that given by your dealer, contact our service centre below:
Servonics Ltd, Broadwell Works, Birmingham Road, Oldbury, West Midlands B69 3BJ.
Tel: 021-544-4380.

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